	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Who are we?	Where are we in place and time?	How do we express ourselves?	How does our world work?	How do we organise ourselves?	How do we share the planet?
Y1	**Where are we from?** Geography- Human and physical geography (seasonal changes in the UK compared to Ghana) Use of geographical vocabulary to describe these changes in the localities Science- Seasonal changes Art & Design- Collage Computing- Data and information: grouping data PSHE- Who are our friends, memories and growing up RE- Introduction to Islam	**How do we play?** History- History of toys Science- Materials DT- Product design (design a toy car Computing- Programming A- moving a robot and Programming B- Introduction to animation (design a game with a toy car) PSHE- Physical health and fitness: benefits of a healthy lifestyle RE- Introduction to Islam	**How can our feelings be expressed with colour?** Geography- Geographical skills & fieldwork: create a map of the school Science- Materials (grouping and comparing) Art & Design- Experiment with how colour expresses feelings Computing- Creating media: digital painting PSHE- Personal safety, internet safety and harms RE- What does it mean to be a Christian?	**What plants are around us?** History- Geography- Human and physical geography (describe seasonal changes) Science- Plants Art & Design- Printmaking to recreate William Morris' sunflowers Computing- Programming B (Introduction to animation) PSHE- Health and wellbeing: keeping well and clean, healthy eating, drug education RE- What does it mean to be a Christian?	**How have humans impacted our forests?** History- Timeline of the changes to our local forests (deforestation) Geography- Human and physical geography (vocabulary focus) Science- Plants Art & Design- Textiles to create a class tree Computing- Creating media- digital writing PSHE- Losing and finding, class recycling RE- Islam practices	**What are we grateful for?** History- Significant figure: Jane Goodall Science- Animals including humans PSHE- Parts of the body, mums and babies- how we grow, persuasion and reality, being different and looking after myself RE- Islam practices
Y2	**What do I need and what do I want?** Geography- Geographical skills & fieldwork (mapping and using compass directions) Science- Animals including humans Art & Design- Observational sketches Computing- Creating media – Making music	**How significant is the Great fire of London?** History- Great fire of London Science- Materials (compare their suitability for different uses) Geography- Human and physical geography (vocabulary focus) DT- Product design(design a village of houses to re-create GFOL)	**How are plants valued in our communities?** Geography- Location knowledge (Locate UK's cities) Science- Plants Art & Design- Textured collages Computing- Data information: Pictograms PSHE- Communities, internet safety and harms, personal safety (relationships education)	**What changes are around us?** History- Significant figure: Queen Elizabeth II Geography- Human and physical geography (identify seasonal changes in the UK compared with Australia) Science- Living things and their habitats Art & Design- Printing techniques	**How do we live healthily?** Science- Materials (investigate their properties) Art & Design- Experiment with chalk and charcoal to create 2D and 3D sketches DT- Product design (design a healthy lunchbox, cooking and nutrition (prepare a healthy lunch) Computing- Programming B: Introduction to Quizzes	**What can we learn about the world?** Geography- Location knowledge (7 continents and 5 oceans) Science- Living things and their habitats Art & Design- Experiment with basic tools on different materials

	PSHE- Health and wellbeing: about our bodies, growing and changing RE- Sacred texts Islam	Computing- Programming A: Robot Algorithms PSHE- Basic first aid RE- Sacred texts Islam	RE- Christmas and Easter	Computing- Creating media (digital photography) PSHE- Study a range of festivals which celebrate change RE- Christmas and Easter	PSHE- Living in the wider world, healthy eating and people RE- Old testament and festivals	Computing- Computing systems and networks – IT around us PSHE- Living in the wider world: global foods, Relationships education: same and different, coping with conflict, making and breaking friendships and variety of relationships RE- Old testament and festivals
Y3	Why is it important to explore our local community? Geography- Geographical skills & fieldwork (mapping and using a compass) Science- Forces and magnets Art & Design- Textiles (cross-stitching a map) Computing- Computing systems and networks (connections) PSHE- Accidents and prevention (responsible behaviour outdoors) RE- Introduction to Judaism	What can we learn from the Stone Age? History- Stone Age Science- Rocks Art & Design- Sketching fossils (Da Vinci study) Computing- Programming A- sequence in music (study of musical instruments used in the Stone Age) PSHE- Sustainable development: Where do things come from? (How did people get food during the Stone Age?) RE- Introduction to Judaism	How do different societies celebrate? History- Ancient Greece Science- Living things: Plants (Greek herbs) Art & Design- Printing to recreate Greek vases DT- Cooking Greek foods Computing- Create stop frame animations of Greek myths PSHE- Children's rights and local democracy RE- Christianity teaching and actions	How do natural features influence the way of life in Trinidad and Tobago? History- Ancient Greece Geography- Location knowledge (Caribbean focus), human and physical geography to study mountains, volcanoes and earthquakes Science- Animals including humans Art & Design- Collage Computing- Programming B- events and actions PSHE- Relationships education (feelings: empathy, loneliness and care) RE- Christianity teaching and actions	What have the Ancient Egyptians taught us? History- Ancient Egypt Science- Light DT- Use levers and pulleys to create a life-size pyramid Computing- Digital literacy (publish information texts) PSHE- Citizenship & British values- our sense of community compared with Egyptians RE- Islamic art and symbols	How do we use our voices to make positive change in our city? Geography- Location knowledge (UK focus) Science- Plants (requirements to thrive) DT- Product design (Design a bridge) Art and design: Observational sketches of bridges and plants around London Computing- Data and information: Create branching databases on plants needs PSHE- Sex and Relationships Education (biological gender and growing, differences and gender identity), peer pressure and drug education

						RE- Islamic art and symbols
Y4	How do environmental issues make us feel? **Geography-** Location knowledge/environmental issues **Science-** States of Matter **Art & Design-** Study Mbongeni Buthelezi's recycled artwork/plan a recycled sculpture **Computing-** Programming A- repetition in shapes **PSHE-** Sustainable development and expression of feelings **RE-** Introduction to Sikhism	How have humans explored? **History-** Ernest Shackleton **Geography-** Geographical skills & fieldwork/ Antarctica study **Science-** Animals including humans **Art & Design-** Draw using proportion **DT-** Cooking and nutrition **Computing-** Audio editing (Design a podcast) **PSHE-** Drug, Alcohol & Tobacco education, Health and Prevention **RE-** Introduction to Sikhism	How did the Romans entertain themselves? **History-** Romans **Geography-** Place knowledge/understand similarities and differences between Rome & London **Science-** Sound **Art & Design-** Roman sculpture **DT-** Cooking **Computing-** Programming B – Repetition of in Games (Roman Game) **PSHE-** Physical health and fitness, relationships and sex education (RSE): How bodies change as they move through puberty **RE-** Bible stories and poverty	What knowledge can we share about living things in the Rainforest? **Geography-** Human and physical geography/Amazon rainforest **Science-** Living things **Art & Design-** Study Henri Rousseau and explore techniques used/ Create a rainforest inspired artwork with Batik **Computing-** **PSHE-** Fundraising, citizenship & British Values **RE-** Bible stories and poverty	What is the best way to produce electricity? **History-** Nikola Tesla and the creation of alternating currents **Science-** Electricity **DT-** Product design (Create a working windmill) **Computing-** Computing systems and networks — The Internet **PSHE-** Internet safety and harms, media literacy **RE-** Five pillars and Islamic community	How did the Anglo-Saxons shape where we settle? **History-** Describe the Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor. **Geography-** Human and physical geography/settlements and land uses **Science-** Living things **DT-** Product design (Design a 3D settlement) **Computing-** Data and information- data logging **PSHE-** Bullying & its affects, basic first aid and children's rights **RE-** Five pillars and Islamic community
Y5	How can we embrace changes within ourselves? **Science-** Living things and their habitats, animals including humans **Art & Design-** Artist study (Michelangelo) and explore the use of new techniques	How have people's experiences influenced their perspectives of WW2? **History-** WW2 **Geography-** Location knowledge: identify European countries involved in WW2 concentrating on their environmental regions, key	(Mayans) **History-** Mayans **Geography-** Use maps to locate and describe North/Central America **Art & Design-** Create Mayan inspired collages **DT-** Prepare Mexican foods **Computing-** Create flat file databases	(Space/forces) **Science-** Earth and space, forces **Art & Design-** Use line, tone and shading to create solar system **Computing-** Create own solar system using vector drawing **PSHE-** Democracy, stereotypes and changing,	(Rivers/Climate crisis/Materials) **Geography-** Location knowledge: know the location of cities around the UK, human and physical geography: river focus, climate zones **Science-** Properties and changes of materials **Art & Design-**	(Migration/food/clay) **History-** Wind rush **Geography-** Geographical skills and fieldwork: mapping **Art & Design-** Experiment with colour to express mood **Computing-** Programming B — Selection in quizzes **PSHE-** money and saving, setting personal goals

Computing- Computing systems and networks (sharing information) **PSHE-** Bullying, Relationships and sex education: reproduction and Gender Differences and Puberty **RE-** Introduction to Hinduism	physical and human characteristics **Art & Design-** Use line, tone and shading to recreate underground shelters **Computing-** Creating media (video editing to create a remembrance day video) **PSHE-** Internet safety and harms, drug and alcohol education and how to keep safe **RE-** Introduction to Hinduism	**PSHE-** Healthy eating, Refugees **RE-** Ethics	Diversity values, health and prevention, healthy lifestyles and physical health and fitness, **RE-** Ethics	**DT-** Build complex 3D bridges **Computing-** Programming A – Selection in physical computing **PSHE-** Work together to bring about change **RE-** Islam and social action	**RE-** Islam and social action

*Projects in red are not yet finalised